

EXALTED EIGHTBOUND

Blessings of Khorne Deep Strike

EXALTED EIGHTBOUND	M	T	SV	W	LD	OC	RW
	10"	6	3+	3	6+	1	5+
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	10"	6	3+	3	6+	1	5+

130–260 PTS
Base 40mm



1
KOMMANDO

2
BEWEGUNG

3
BESCHUSS

Brazen Fury
In your opponent's Shooting phase, when an enemy unit has shot, if a model in this unit was destroyed as a result of those attacks, this unit can make a surge move of up to D6". That surge move is a Brazen Fury move.

4
ANGRIFF

5
NAHKAMPF

Chainblades **ANTI-MONSTER 3+** **ANTI-VEHICLE 3+**

R	A	WS	S	AP	D
Melee	4	3+	8	-3	2

VERWUNDET

2+ T1–4	3+ T5–7	4+ T8	5+ T9–15	6+ T16+
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Rend and Tear
Each time a model in this unit makes a melee attack that targets a Monster or Vehicle unit, until the end of the phase, improve the Damage characteristic of that attack by 1.

VERTEIDIGUNG

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IMMER / EINMALIG

GEGEN DIESE EINHEIT

Exalted Eightbound

W6 · RW 3+ · 5++ · 3 LP je Modell
WIRD VERWUNDET MIT

2+ S12+	3+ S7–11	4+ S6	5+ S4–5	6+ S1–3
RETTUNGSWURF JE DS				
DS 0 3+	DS –1 4+	DS –2 5+	DS –3 5++	DS –4 5++

REGELN & KEYWORDS KURZ

Blessings of Khorne If your Army Faction is World Eaters, at the start of the battle round, you can make a Blessings of Khorne roll.
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

ANTI This ability always takes the form [ANTI-X Y+].

AUFSTELLUNG

2-5x Exalted Eightbound - Equipped with: Chainblades
1x Exalted Eightbound Champion - Equipped with: Chainblades